

# Particle Trajectory Analysis for High Ice Water Content (HIWC) Flight Requirements

May 20, 2010

NASA Glenn Research Center

Icing Branch



# Task & Objectives

#### Task description:

 Analyze ice particle and supercooled liquid particle trajectories on an airframe geometry suitable for the High Ice Water Content flight campaign

#### Objectives:

- Identify regions / locations suitable for cloud physics and other instruments to be mounted for
  - Certain cloud physics probes need to be in flow and particle concentrations similar to free stream
    - Need to avoid shadow zones (locations where particles are absent)
    - Need to avoid high concentration zones (due to particle bounce)
- Identify if supercooled liquid particles can impinge on proposed cloud profiling radar radome on top of fuselage
  - Ice build up at this location could pose FOD hazard



# Approach

- Approach description:
  - Develop viscous flow solution for a 3D representative business jet geometry flying at the conditions specified
  - Utilize LEWICE3D to predict 100 μm particle trajectories to define off-body concentrations for two cases:
    - Impinge (no bounce)
      - This case defines where concentrations if no bouncing (unrealistic in glaciated conditions)
    - Impinge and bounce (no loss or break up)
      - This case defines the outer edge boundary for instrument location if particles were fully elastic and did not break up (also unrealistic)
    - Actual particle concentrations will vary within these two boundaries because there will be particle bounce, but also breakup and energy loss
  - Utilize LEWICE3D to predict 20 μm particle trajectories to define off-body concentrations for top fuselage radome



# Background

#### Lewice3D

- Grid based 3D ice accretion code developed by the Icing Branch at Glenn Research Center.
- User supplies grid based flow solution. Solution can be structured, unstructured or panel code based.
- Trajectories are calculated using predictor-corrector method developed by Hillyer Norment.
- Collection Efficiencies for complex regions calculated using Monte-Carlo Method developed by Bidwell
- Streamlines are calculating using 4th Order Runge-Kutta Scheme.
- Ice Growth along streamlines calculated using modified LEWICE 2D scheme.



# Background

- Lewice3D Unstructured Grid Interface
  - Interface allows use of Euler or Navier-Stokes unstructured grid based flows in Lewice3D.
  - User inputs grid, flow solution and surface model into 3 separate files.
  - Interface has been used with Fluent, USM3D, and Rampant flow solutions.



# Background

#### USM3D Flow Solver

- Tetrahedral cell-centered, finite volume, Euler and Navier-Stokes solver
- Time Integration: Implicit Point GS & Explicit RK
  - Local time stepping & Residual smoothing for convergence acceleration
- Upwind flux functions
  - Roe's Flux Difference Splitting
  - Van Leer's Flux Vector Splitting (Untested)
- Superbee and MinMod flux limiters
- Spalart-Allmaras turbulence model with Wall function
- Computer Platforms: Cray, Sun, SGI
- Multitasking: Efficiency of 6 out of 10 processors on Cray
- Dynamic Memory eliminates need to recompile



# **Conditions For Analyses**

- Conditions for Viscous Flow Solver
  - Mach Number, 0.74
  - Reynolds Number, 15.5 Million
  - Aircraft Angle-of-Attack; 5°
  - Tropical Day Altitude, 40,000 ft
  - Static Temperature, 231 K, (-41C)
  - Static Pressure, 18754 pascals (2.72 psi)
- Conditions for Particle Trajectory Analysis
  - Particle sizes; 20, 100 mm
  - No Loss or Breakup for Bouncing Model
    - Coefficient of Restitution=1.0
    - Coefficient of Dynamic Friction=0.0
  - Tropical Day Altitude: 40,000 ft
  - True Airspeed: 225 m/s, (438 knots)
  - Static Pressure: 18,754 pascals (2.72 psi)
  - Static Temperature, 231 K (-41C)



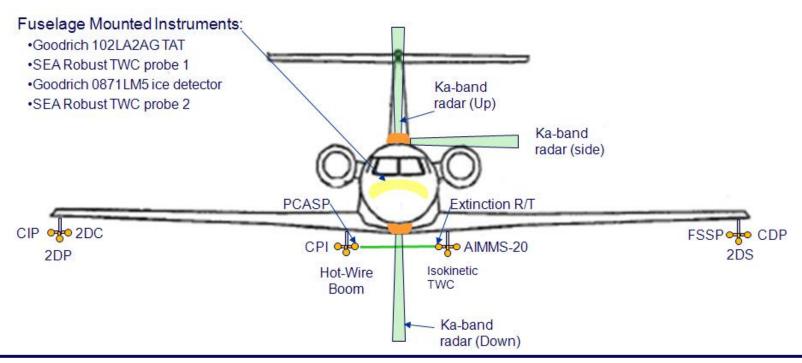
# Computational Performance

- VGRID half-plane model Inviscid Euler grid contained 2,402,534 nodes and 14,017,309 tetrahedron.
- USM3D Viscous half-plane model flow solutions required 5 hours on 192 processors of a Linux Cluster for 15000 iterations.
- The Log(Residuals) after 15000 iterations for the half-plane model solutions were approximately -3.8.
- The Lewice3D Monte-Carlo based collection efficiency calculations required an average of 12 hours of CPU time per particle size (~4 Million particle trajectories) on a multiprocessor Linux workstation.



# Aircraft Geometry and Concept of Instrument Layout

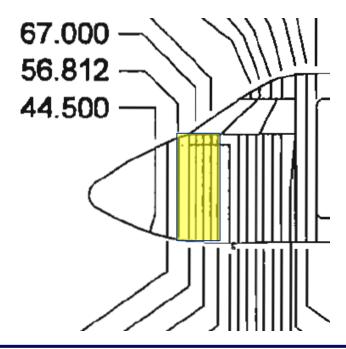
- This concept for instrument locations defines specific locations for the particle trajectory analysis
  - Fuselage mounted instruments (high resolution grids near surface)
  - Inboard, under wing pylons
  - Wing tip, under wing pylons
  - Upper fuselage, radome (for supercooled liquid)





#### Locations for Particle Concentration Contours

- Fuselage mounted instruments
  - Four small probes that mount directly to fuselage skin near the nose (approx 4 inches in height)
  - Desired approximate station location = 57" (near plane with pitots)
  - Alternate station location on access panel (station 80")
- Particle concentration with and without particle bounce





#### Locations for Particle Concentration Contours

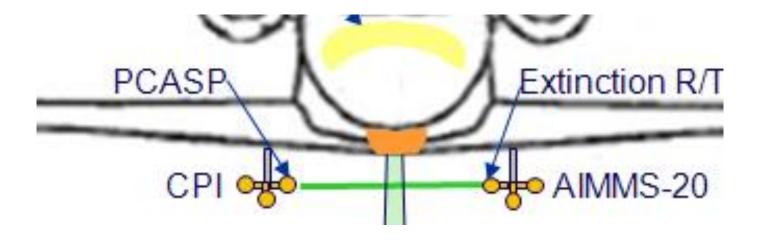
- Inboard wing pylon mounted instruments
  - Approximate location of instruments will be:

• Station: 270"

Waterline: +30"

• Butt Line: 51" +- 12"

- Concentration analysis at station 270 with a box from WL 0 to 100 and Butt line -100 to +100
- Particle concentration with and without particle bounce





#### Locations for Particle Concentration Contours

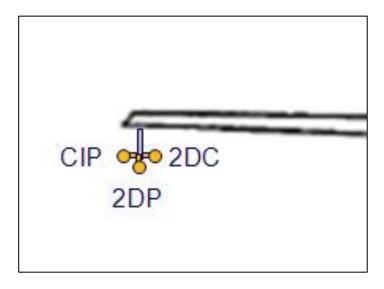
- Wing-tip pylon mounted instruments
  - Approximate location of instruments will be:

• Station: 512"

Waterline: +30"

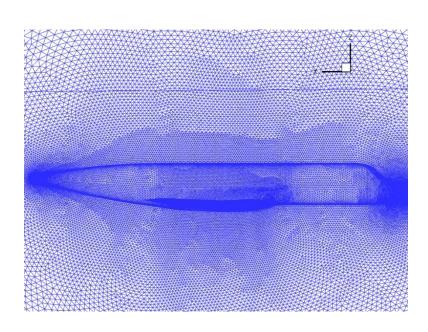
• Butt Line: +-400" +- 12"

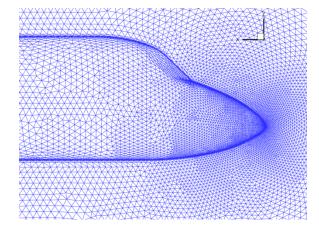
- Concentration analysis at station 512 with a box from WL 0 to 100 and Butt line 350 to 450
- Particle concentration with and without particle bounce

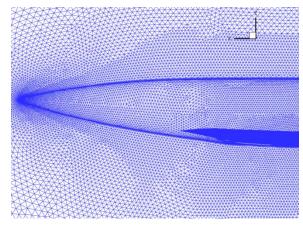




# VGRID Volume Grid for Fuselage



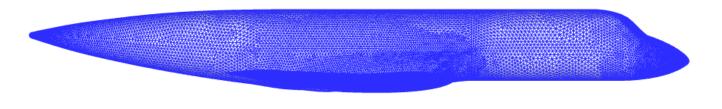






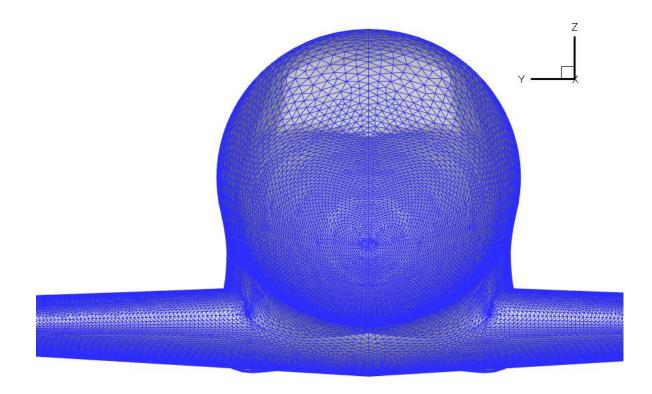
### VGRID Surface Grid for Flow Model



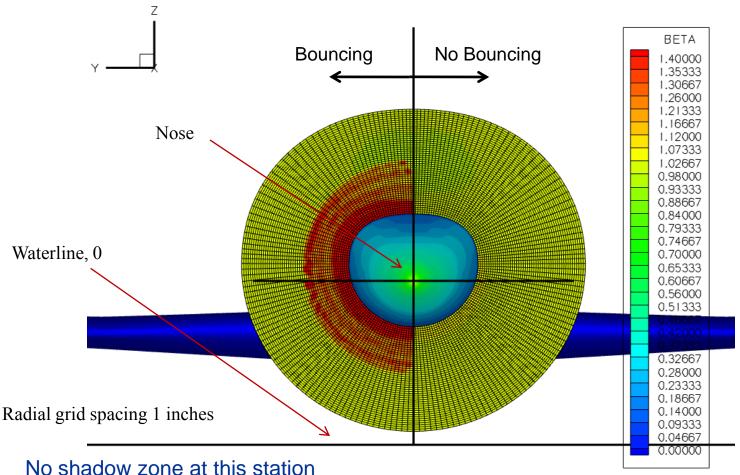




### VGRID Surface Grid for Flow Model

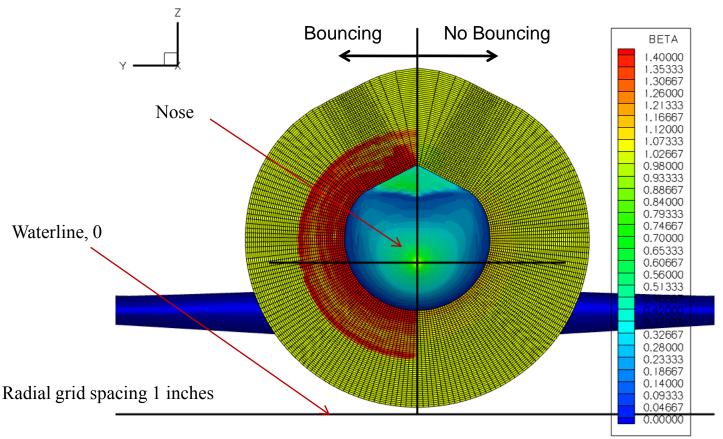


#### Particle Concentration Contours for Fuselage Mounted Instruments Tropical Day; AOAA, 5°; M, .74; Altitude, 40000 ft Particle Size, 100 μm; Axial Station, 57 inches



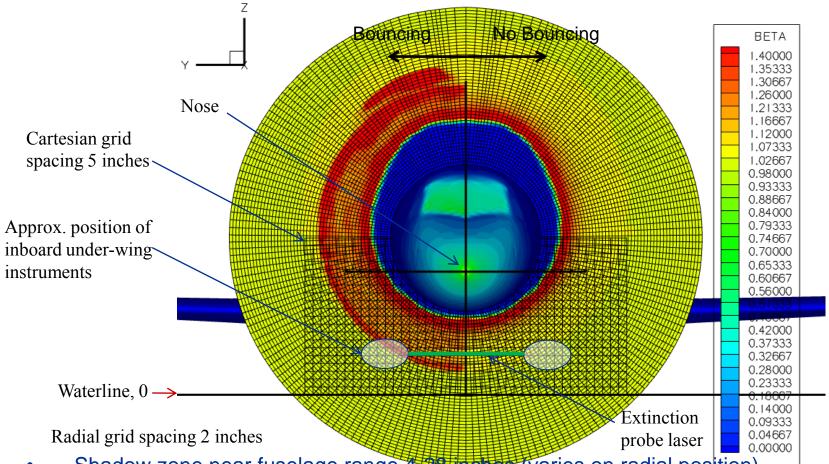
- Approximate off-body distance to free stream = 21 inches; consistent about radial position

#### Particle Concentration Contours for Fuselage Mounted Instruments Tropical Day; AOAA, 5°; M, .74; Altitude, 40000 ft Particle Size, 100 μm; Axial Station, 80 inches



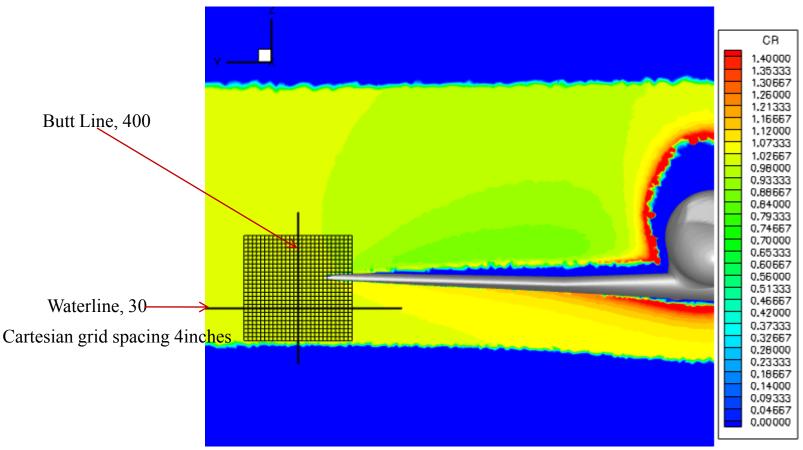
- No shadow zone at this station
- Approximate off-body distance to free stream = 23 inches; consistent about radial position

# Particle Concentration Contours for Inboard, under-wing mounted instruments Tropical Day; AOAA, 5°; M, .74; Altitude, 40000 ft Particle Size, 100 μm; Axial Station, 270 inches

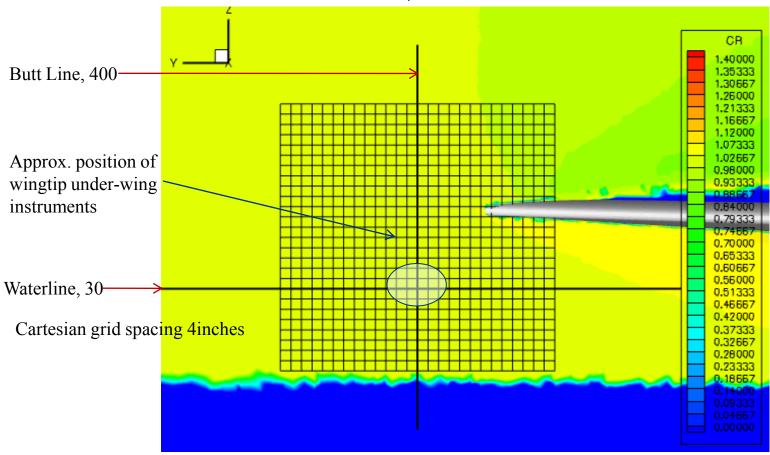


- Shadow zone near fuselage range 4-28 inches (varies on radial position)
- Inboard instrument location on outer edge of off-body high concentration due to particle bounce from fuselage (38 inch)



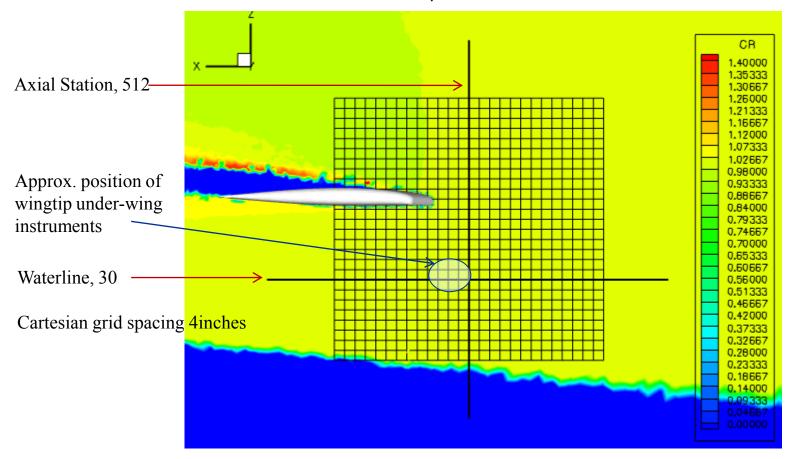






Uniform concentration at proposed instrumentation location

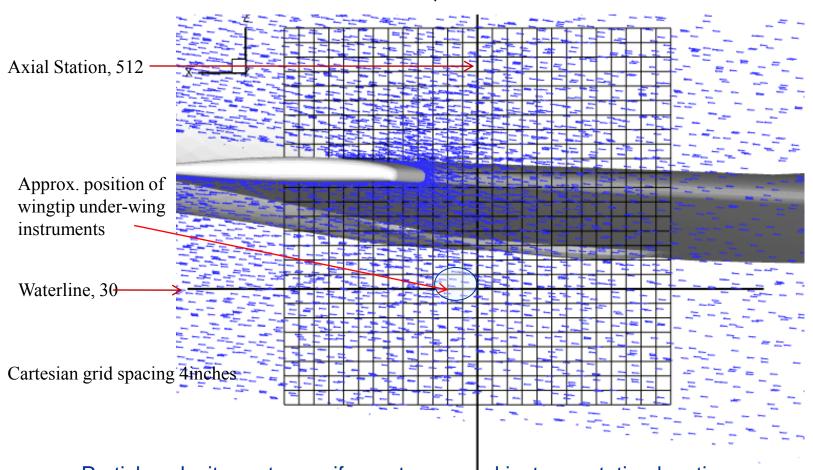
# Particle Concentration Ratio Contours for wing tip mounted instruments Tropical Day; AOAA, 5°; M, .74; Altitude, 40000 ft Particle Size, 100 μm; Butt Line, 400 inches



Uniform concentration at proposed instrumentation location



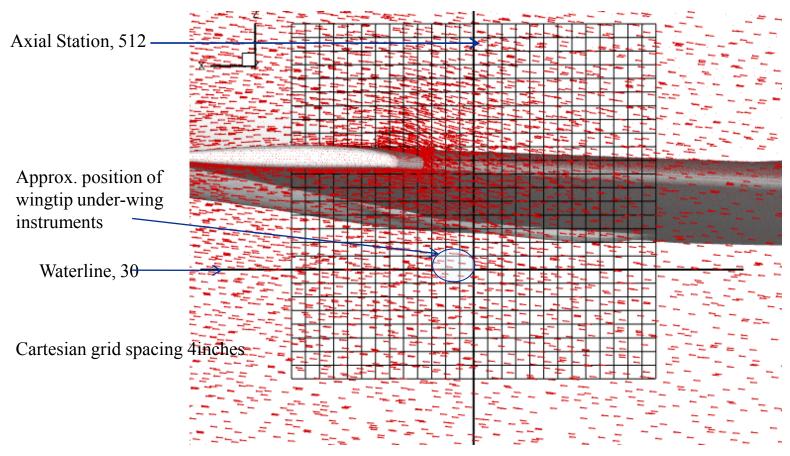
#### Particle Velocity Vectors for wing tip mounted instruments Tropical Day; AOAA, 5°; M, .74; Altitude, 40000 ft Particle Size, 100 µm; Butt Line, 400 inches



Particle velocity vectors uniform at proposed instrumentation location



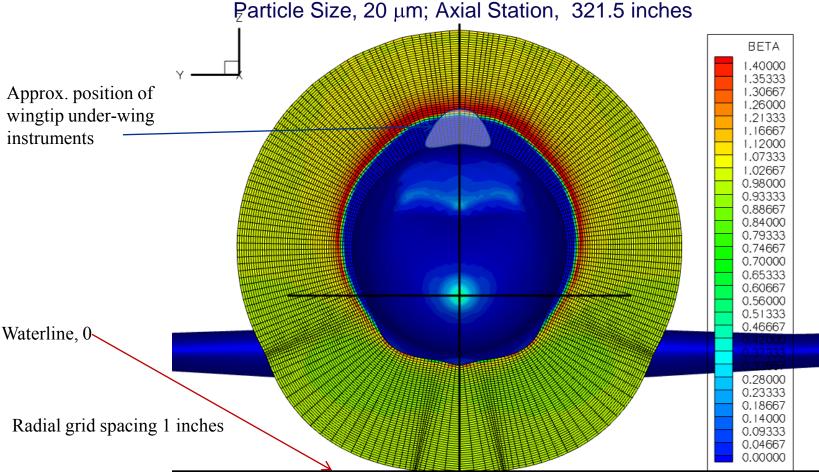
#### Air Velocity Vectors for wing tip mounted instruments Tropical Day; AOAA, 5°; M, .74; Altitude, 40000 ft Butt Line, 400 inches



Air velocity vectors uniform at proposed instrumentation location



Particle Concentration Contours at proposed roof mounted radar radome site Tropical Day; AOAA, 5°; M, .74; Altitude, 40000 ft



- Shadow zone on top fuselage is 12 inches
- Radome surfaces that extend more than 12 inches above surface will collect ice in supercooled liquid conditions.



#### Conclusions

- Fuselage mounted instruments
  - Locations between station 57-80 inch provide similar particle concentrations (greater than unity due to particle bounce) about the radial positions.
  - No shadow zones identified near surface for station 57-80
- Inboard under-wing pylon mounted instruments
  - Locations Station: 270", Waterline: +30", Butt Line: +-51" provide uniform particle concentration (representative of free stream condition)
    - Inboard probes on these pylons may have some effect due to particle bounce, however it's unlikely due to energy loss in particle bounce and due to particle breakup
  - Extinction probe beam may intercept some ice particle bounce debris under the fuselage
    - Depends on how much energy loss in particle bounce and break up.



#### Conclusions

- Wing-tip under-wing pylon mounted instruments
  - Locations Station: 512", Waterline: +30", Butt Line: +-400" provide uniform particle concentration (representative of free stream condition)
- Upper fuselage radar radome position
  - Location at station 321 inch on top of fuselage skin has a 12" shadow zone for proposed flight conditions
  - Radome surfaces that extend above 12" from surface will accrete ice in supercooled liquid conditions
  - More analysis is necessary once radome shape is defined to predict the location and mass of ice buildup on the radome